# Md Nadim Ahmed

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## **Education and Qualifications**

Certificate IV in Business Navitas	2019 – 2020
Bachelor of Computer Systems Engineering (Honours) Monash University, Australia	2015 – 2019
Certificate IV in Frontline Management Monash Short Courses, Australia	2015 – 2016

### **Employment History**

Code Camp March 2021 – Present

Head Teacher/Teaching Assistant

Code Camp is an Australian company that provides after-school activities for school students. My primary roles as a Head Teacher included –

- Teaching problem-solving and coding skills to students aged 6-13
- Ensure students are having fun and engaging with the course material
- Enabling students to troubleshoot their code

#### Swinburne University of Technology, Australia

October 2020 - January 2021

Research Assistant in Air Cargo and Supply Chain Research Project

Swinburne University of Technology is a public research university based in Melbourne, Australia. My primary roles as a research assistant included –

- Developing a trade and air cargo database
- Supporting data analysis for the air cargo research project
- Documentation of database environment and operations
- Provide data-driven solutions and create data visualisations.

### Monash Residential Services (MRS), Australia

February 2017 – November 2017

IT Coordinator / IT Central Residential Advisor

MRS looks after student accommodation at Monash University. My primary roles included –

- Responding to emails about IT complaints from 3000+ residents
- Leading a team of residential advisors to organise events for 3000+ students.
- Helping new students adjust to university life.

#### **Victorian Aboriginal Child Care Agency (VACCA)**

June 2016 - November 2016

**Green Steps Intern** 

VACCA is a non-profit dedicated to helping Aboriginal families. My primary roles included -

- Use data collected to build a sustainability plan to reduce the company's carbon footprint.

### **Degree Related Projects**

### Final Year Project (VR Grip Simulation)

For my final project in my engineering degree, I worked on a VR Glove that allows the users to interact with a VR environment. This project consisted of the following components –

- Sensors on the Glove to gather data on the user's hand
- Micro-controllers, such as Arduino and PSoCs, to process the data the sensors
- A VR environment, built using Unity
- Wi-Fi to send data back and forth from the micro-controller and VR environment
- Actuators to provide feedback on the user's hand based on what is happening

A poster, which summarizes the content of the project, can be found <u>here</u>. A video presentation for the project, which goes into more depth, can be found <u>here</u>.

# **Achievements**

- Monash Faculty of Information Technology (FIT) International Merit Scholarship
- Faculty of Engineering Dean's Honor List
- Monash Residential Services (MRS) Residential Advisor Scholarship

### References

Available upon request